

## **NMC SUMMER SHOOTOUT RULES**

### **Pre-Game:**

- Prior to your first game submit roster and insurance. Rosters must include the players first and last name, address, and date of birth.
- Umpires are paid by each team at coin flip, cash only.
- Teams must provide one new and one used baseball for each game.
- Birth certificates must be available in the event of age protest. If a manager cannot produce a player's birth certificate upon request, his team will forfeit the game and the player will be ineligible until the birth certificate is produced.
- A player who shows up after the start of the game may only be added to the bottom of the lineup.
- Home team is determined by the coin flip in pool play. In bracket play, the higher seed is the home team.
- Home team is the official scorer. Teams are highly encouraged to confirm the score each inning.

**\* Winning teams must text score and age group to 440-935-6940 immediately after games.**

### **Rules of Play:**

Note -Ohio High School Rules will apply except where tournament rules supersede.

- All games will end after 7 innings, 6 INNINGS FOR 11U AND 12U, or time limit WHICHEVER COMES FIRST.
- No inning can start after two hours. NO TIME LIMIT IN FINALS.
- Pool Play games can end in a tie
- Teams may choose to "roster bat." Both teams do not have to do so.
- The AH is permitted to move to a defensive position and is the same as a position player for batter order purposes.
- "Slide or give up" rules is in effect. Runner will be called out and ejected from the game if contact is defined malicious by the umpire.
- All starters may re-enter the game one time. The starter must re-enter in his/her original place in the batting order. The starter may play anywhere defensively as long as it does not violate the pitching rule listed below.
- When a starter re-enters the game, the player that was his substitute is ineligible to return.
- Once a pitcher leaves the mound, he cannot return to the mound during that game.

- There will be no balk warning EXCEPT FOR 11U AND 12U.
- A game is called due to weather or darkness is official if it has gone four (4) innings (3 ½) if the home team is ahead).
- If a player leaves the game due to illness or injury and his team cannot replace him, the player can be skipped in the batting order. But, a team must have 8 players to finish the game.
- If a player leaves the game for any other reason, or is ejected for any reason and his team cannot replace him, it will be an out each time that player comes up in the batting order.
- Elimination games tied after regulation will be resolved with a Texas Shoot-Out.
- Texas-Shoot-Out will start with a runner on 1st and 2nd base and 0 outs.

**Run Rule:** 15 runs after (3) innings, 10 runs after (4) innings, 8 runs after (5) innings. Both teams must have batted the same number of innings for the Run Rule to be enforced, unless the leading team is the home team.

- Metal spikes are permitted **except in 11U AND 12U**.
- Any player or coach ejected from a game will not be eligible to be present at his/her team's next game.
- Protest fee is \$50.00, which will be refunded if upheld and it will be settled at that time.
- In ALL cases, the Tournament Director's discretion overrides all rules.

### **Miscellaneous:**

- Team and individual awards will be awarded for 1st & 2nd place.
- Tie-breakers will be based on the following:
  1. Head-to-head results (only with a 2 team tie)
  2. Least runs allowed
  3. Run differential (minus 12 or plus 12 max per game)
  4. Runs scored
  5. Coin flip